# Taha Eghtesad | PhD Candidate

# **Education**

Pennsylvania State University

Doctor of Philosophy Informatics

**University of Houston** 

Master of Science, 3.81/4

Computer Science

**Shahid Beheshti University** *Bachelor of Science, 17.17/20* 

Computer Engineering - Software

University Park, PA

Aug 2022 - Dec 2024

**Houston, TX** *Aug 2018 – May 2022* 

Tehran, Iran

Sep 2013 – May 2018

# **Areas of Expertiese**

Machine Learning, Reinforcement Learning, Deep Learning

# **Experiences**

# Research Experience

## **Pennsylvania State University**

Graduate Research Assistant

**University Park, PA** 

Aug 2022 - Present

- o Spearheaded multiple PSU, NSF, ARO, and NIST-funded grants.
- Working at the intersection of machine learning to address cyber-security challenges. My responsibilities include researching for SOTA reinforcement learning algorithms, developing cyber-security simulations, and publishing academic articles.

### **University of Houston**

Houston, TX

Graduate Research Assistant

Aug 2018 - Aug 2022

- $\circ\;$  Spearheaded multiple UH, NSF, ARO, NIST, and DOE-funded grants.
- Working at the intersection of software engineering, blockchains, and cyber-physical systems to design and develop two-level home automation systems for smart and connected communities. One level optimizes energy usage, while the high level, backed by smart contracts, manages billing and sales of unused energy resources.

## Industry Experience

### **Schneider Electric**

Lake Forest, CA

Jul 2024 – Aug 2024

- Artificial Intelligence and Machine Learning Co-OP
- Collaborated on US patents for Automated Layers of Protection Analysis (LOPA) by performing requirement analysis of safety controllers.
- Applied supervised and reinforcement learning solutions for LOPA of safety controllers of Industrial Control Systems.
- o Applied adversarial reinforcement learning to mitigate safety hazards in Industrial Control Systems.

#### **Hamisystem Sharif**

Tehran, Iran

Fullstack Software Engineer

Sep 2017 - Aug 2018

 Added more than 100 software components and API to myMCI. myMCI is a customer-facing billing mobile application for the mobile communication company of Iran, which has more than 27 million customers. I was directly responsible for the development, operation, and testing during my appointment.

# **Teaching Experiences**

# Teaching Assistant

## **Database Administration**

Pennsylvania State University, ETI 461

50 Students (Spring 2025)

### **Deep Reinforcement Learning**

Pennsylvania State University, IST 597

20 Students (Spring 2025)

### **Computer Networks**

Shahid Beheshti University

50 Students (Fall 2016), 30 Students (Spring 2016), 40 Students (Spring 2017)

#### **Web Engineering**

Shahid Beheshti University

70 Students (Spring 2017)

### **Advanced Programming**

Shahid Beheshti University

40 Students (Spring 2014)

#### **Introduction to Programming**

Shahid Beheshti University

40 Students (Fall 2014)

# Leading Instructor

#### LPIC-1

Shahid Beheshti University, Computer Lab

16 Students (Fall 2014), 20 Students (Fall 2015), 40 Students (Fall 2016)

# **Projects**

# Doctoral Dissertation

### **Pennsylvania State University**

Deep Reinforcement Learning Applications in Cyberphysical Systems

Oct 2024

- Applied reinforcement learning to solve cybersecurity challenges in transportation, chemical plants, and computer security by developing novel multi-agent RL algorithms for automated decision-making, enabling autonomous threat detection and mitigation.
- Developed and evaluated a hierarchical multi-agent reinforcement learning algorithm that successfully attacked a simulated transportation system, increasing total vehicle travel time by 50% compared to the no-attack baseline.
- Developed and evaluated a competitive multi-agent reinforcement learning algorithm that effectively mitigated attacks on chemical plants, limiting state deviation to only 17% under attack compared to nominal operating conditions.
- Leveraged software engineering principles and the Slurm workload manager to implement a scalable, distributed computing environment using MPI, enabling efficient evaluation of multi-agent reinforcement learning algorithms in the context of cyberattacks.
- Implemented AutoML features using Bayesian grid search for fine-tuning reinforcement learning models, enhancing their performance and adaptability in detecting and mitigating cyberattacks within the simulated environment.

# Master Thesis

#### **University of Houston**

Adversarial Deep Reinforcement Learning for Moving Target Defense

May 2022

Network reconnaissance attacks is the initial step of sophisticated adversarial persistent threats against computer networks. To this extent, we developed a state-of-the-art multi-agent reinforcement learning framework that employs game theoretic modeling to obfuscate network architecture. This framework systematically alters network and component configurations, proactively defending against reconnaissance attacks by strategic and stealthy actors. The implemented solution enhances defense accuracy, reliability, and sophistication, surpassing the effectiveness of human-supervised (GitHub)

# Bachelor Project

### **Shahid Beheshti University**

SunHAS: A Home Automation System for Smart Energy Monitoring

Sep 2017

 Developed a home automation system based on ESP8266 Microcontroller (C++), NodeJS, and Casandra for energy monitoring and routine actuation in smart homes. The limitations of Wifi range and number of connected nodes are tackled by turning the set of ESP8266 controllers into a **mesh grid**, enabling deployment of these systems on large-scale residential and commercial buildings reliably and wirelessly. (GitHub)

# Select Research Projects

Blockchain-based Renewable Energy Trading Framework in Smart Communities

- Designed and implemented an Ethereum-based smart contract platform for forward-trading renewable energy
  within smart and connected communities. Developed software integration to facilitate seamless interaction
  between off-chain and on-chain components, maintaining authenticity and accountability of the energy trading
  contracts in an efficient manner. (GitHub)
- Expanded the framework to processing outsourcing at the computing edge where the possibility of collusion or misbehavior is deterred using monetary punishment devised by game theoretic analysis.

#### Computer Vision For Ridership Data Acquisition

- Ensured high-quality training and evaluation data for computer vision models by collaborating with the Chattanooga Area Transit Authority (CARTA) to acquire CCTV footage (24 x 30-second videos for tracking, 600 images for detection) and managing the annotation process.
- Developed and optimized YOLOv6 object detection models to achieve a 10-fold 91% detection rate for passengers in annotated images.
- o Implemented and fine-tuned SORT object tracking algorithms to accurately assign boarding/alighting stops to passengers in 24 x 30-second videos, demonstrating an 84% assignment accuracy.
- Deployed a containerized solution of the trained models on the transit authority's infrastructure, enabling automated ridership data collection and analysis.

#### Toward Scalable Bug Bounty Brograms

- Surveyed 156 bug bounty hunters to understand their motivations and challenges they face while working in the crowdsourced vulnerability discovery markets. We interviewed 24 participants for a better understanding of the reasons for their dissatisfaction and leaving a program.
- With a **quantitative and qualitative** assessment, we summarized the key takeaways from the interviews with a numerical ranking. We provided **managerial bullet points** for program directors to improve their program, increasing participation and efficiency while decreasing the wasted time due to invalid reports.
- We concluded that **monetary rewards** are the bug hunters' main motivation while challenges arise due to the **competition** inherent in the market, i.e., only the first hunter to find a bug will be compensated.

#### Deep Reinforcement Learning for Model-Based Volt/VAR Optimization

Devised a decentralized deep reinforcement learning platform based on DDPG algorithm for improving Volt/VAR optimization of power grids in smart and connected communities. Decentralization of the computational framework leads to improved training time and better accuracy of the models. Our analysis shows that our RL framework improves the Volt/VAR convergence time from thousands of computational steps to a few hundred steps to stabilize the power grid. (GitHub)

# Select Software Project

Codebaz: Online judge for teaching programming to high school students (PHP)

**SunCrawlers**: A set of crawlers for Instagram, Twitter, Facebook, (Java, Neo4J, Python, ELKStack) **Ubuntu Release Party Website**: Ubuntu 14.10 release party at Shahid Beheshti University (HTML)

**SunTLS**: A transport layer simulator for developing various error correction and sequencing schemes in computer networks. (Java)

**SunJudge**: A judge for running Shahid Behehsti Al Challenge (Java, Spring, Docker). This includes a solution for automating the setup, execution, and reporting of Al teams playing with each other.

Course Projects

SunBook: Search engine for jobs based on 25 Iranian job bulletins (Java, Lucene, Spring, Android)

**SunViz**: Ranking authors and co-authors in DBLP and visualizing them, based on PageRank(PR) algorithm and D3.js (Java, JS)

SunDrop: A scalable solution for secure transfer and storage of user files (Java, Spring, Docker)

SunBook: A social network for enterprise job finding like LinkedIn (Java, Spring)

SunProcessor: A 8 bit, 5 stage pipelined micro-processor (Verilog)

**SunSocial**: A simple social network with posts, comments, and likes. (Java, Servlet) **SunHotelier**: Hotel management system (Java, Spring Core, Apache Cassandra)

# **Awards**

Scholarship	
Graduate Tuition Fellowship, Pennsylvania State University	Aug 2022 - Dec 2024
Distinguished Paper Award	
Usenix Security 2023, Anaheim, CA	July 2023
Immigration Benefit	
National Interest Waiver, I-140 Employment-Based 2nd-Preference	Mar 2023
Scholarship	
Graduate Tuition Fellowship, University of Houston	Aug 2018 – Aug 2022
Waiver	
Tuition Waiver 54.212, University of Houston	Aug 2018 – Aug 2022
Iranian University MSc entrance exam	Rank 41
Information Technology	2018
Among 10000 participants	
Iranian University MSc entrance exam	Rank 190
Software Engineering Among 30000 participants	2017
ACM ICPC Asian Regional Contest	Rank 8
Sharif University of Technology	2016
Team "Disqualified"	2070
Iran Open 2D Soccer Simulation	Rank 7
Qazvin Islamic Azad University	2016
Team "Legen2Dary"	
Al Challenge	Rank 16
Sharif University of Technology	2016
Team "Disqualified"	Doub 7
JavaCup Shahid Beheshti University	<b>Rank 7</b> 2016
Among 200 participants	2010

Urban Start-Up Weekend Shahid Beheshti University	Rank 3 2015
Team "Just4Lunch" The idea of a city hazard notification, such as building collapses, fires	2070
Java Challenge	0015
Sharif University of Technology, AI BOT Challenge Team "Just4Lunch"	2015
UTSec	0045
University of Tehran, CTF Team "Just4Lunch"	2015
Iran Open 2D Soccer Simulation	Rank 5
Qazvin Islamic Azad University	2015
Team "Legen2Dary"	D 1 4400
Iranian University BSc Entrance Exam Mathematics	<b>Rank 1428</b> 2013
Among 250,000 participants	2013
Service	
Auxilary Reviewer	2000
22nd International Conference on Autonomous Agents and Multiagent Systems	2023
Technical Committee SBU Al Challenge	2017
Online Judge for running the competition	2017
Technical Committee	
SBU AI Challenge	2015
Wrote the game client for C++, and Online Judge for running the competition <b>Executive Committee</b>	
SBU Ubuntu 14.10 Release Party	2014
Executive Committee	
19th Computer Society of Iran Computer Conference, CSICC 2014	2014
Top computer conference in Iran	
Organizations	
Association for Computing Machinery	Professional Member Oct 2021 – present
ACM	
Institute of Electrical and Electronics Engineers IEEE	Student Member Sep 2021 – present
Talks	
<b>Doctoral Comprehensive Exam (Proposal Defense)</b>	
College of Information Sciences and Technology, Pennsylvania State University Adversarial Reinforcement Learning for Cyberattack Prevention, Detection, and Mitigatio	<i>Mar 2024</i> n
Conference Presentation	0 + 0000
GameSec 2020, University of Maryland – College Park (Virtual) Adversarial Deep Reinforcement Learning based Adaptive Moving Target Defense	Oct 2020
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# **Publications**

### Taha Eghtesad, et al.

The 23rd International Conference on Autonomous Agents and Multi-Agent Systems AAMAS 2024
Hierarchical Multi-Agent Reinforcement Learning for Assessing False-Data Injection Attacks on Transportation
Networks

#### Taha Eghtesad, et al.

International Conference on Decision and Game Theory for Security

Adversarial Deep Reinforcement Learning based Adaptive Moving Target Defense

GameSec 2020

### Omer Akgul, Taha Eghtesad, et al.

23rd USENIX Security Symposium, **Distinguished Paper Award** 

**USENIX Security 2023** 

Bug Hunters' Perspectives on the Challenges and Benefits of the Bug Bounty Ecosystem

### Scott Eisele, Michael Wilbur, Taha Eghtesad, et al.

10th IEEE International Conference on Cloud Engineering

IC2E 2022

Decentralized Computation Market for Stream Processing Applications

#### Scott Eisele, Taha Eghtesad, et al.

ACM Transactions on Cyber-Physical Systems

ACM TCPS 2020

Safe and Private Forward-Trading Platform for Transactive Microgrids

#### Scott Eisele, Taha Eghtesad, et al.

IEEE Computer Magazine

IEEE Computer 2020

Blockchains for Transactive Energy Systems: Opportunities, Challenges, and Approaches

# Omer Akgul, Taha Eghtesad, et al.

6th Workshop on Security Information Workers

WSIW 2020

The Hackers' Viewpoint: Exploring Challenges and Benefits of Bug-Bounty Programs

### Carlos Barreto, Taha Eghtesad, et al.

Conference on Industrial Cyberphysical Systems

ICPS 2020

Cyber-attacks and mitigation in blockchain based transactive energy systems

### Scott Eisele, Taha Eghtesad, et al.

International Conference on Distributed and Event-Based Systems

DEBS 2020

Mechanisms for Outsourcing Computation via a Decentralized Market

# **Skillset**

Languages: Python, Java, C, C++, C#, JavaScript, MATLAB

**Machine Learning Algorithms**: Decision Tree, SVM, Linear Regression, Linear Programming, Clustering, Bayesian, Deep Learning, Graph Convolution, Graph Attention, Convolutional Neural Network, RL (*Q*-Learning, DDPG, SAC, PPO)

**Machine Learning Technologies**: TensorFlow, PyTorch, Keras, Pandas, Numpy, SciKit Learn, Matplotlib, Seaborn

**Software Development Technologies**: J2EE, Spring, Hibernate, ASP.NET, Entity Framework, NodeJS, Express JS, SQL, NoSQL (Redis, Neo4j)

**Big Data and Cloud Technologies**: Information Retrieval, ELK Stack, Map Reduce, Apache Hadoop, Apache Spark, MongoDB, Kubernetes

**Computer Engineering**: Data Structures, Algorithms, Object Oriented Programming, Design Patterns, Computer Architecture, Computer Networks, Cryptography, Compilers

Misc: LATEX, Git, Linux (LPIC-1), Windows (MCSA), CI/CD (Jenkins)